

BIGGEST FAN

This one isn't a cheeky joke. Stan Culture and Idol Manufacturing are very toxic.

A Savage Worlds Sci-fi Fantasy One Shot By: Kyle Carty

This adventure is designed for Seasoned characters, though it is easily modified for more experienced streamers.



BACKGROUND

Streamers, actors, and pop idols have been disappearing around the galaxy. These famous women have all fallen prey to an obsessive fan who wants them to perform exclusively for her. So grotesque is Lora Faleen's sense of ownership that she has placed them all within a highly advanced zoo equipped to fulfill the needs of sapient creatures. Their captor will occasionally take the trapped celebrities out of confinement and force them to perform to her exact specifications.

Lora's possessive gaze has drifted to a wildly popular magical pop idol, Flametta Flame, and she will stop at nothing to possess her. She has greased palms on Populus and has created an irresistible grand prize for an upcoming idol competition. She knows Flametta cannot resist such prestige and such a massive grand prize. However, unbeknownst to Lora, Flametta has been seeking out the abductor.

BACKSTAGE PASS

The streamers have been approached for a collab with none other than Flametta Flame and they would be foolish to reject the offer. However, Flametta's reason for requesting the collaboration is slightly disingenuous and she insists their initial meeting is not streamed. She' heard of their previous exploits, especially groups that successfully defeated Pirohate in Dance 'Till You're Dead. and is a fan.

She informs them of Lora's invitation and requests that the streamers come along in their own ship under false pretenses. Flametta intends to enter the upcoming contest on Populus and, sensing a trap, will allow herself to be captured. She wants the streamers to follow her abductors and help her find the other missing celebrities.

Things on Populus go exactly as Flametta planned. Not long after her performance she is ambushed backstage by a group of robotic assailants. The streamers were asked not to interfere but if they choose to they face a group of automated capture bots, pirates, and "accidental" friendly fire

from Flametta.

THE ZOO

Lora Faleen's zoo is a deceptively comfortable sight to behold and has no external defense systems. The small space station contains nearly 100 captives held in different sections of the zoo, which consists of three major sections: a large park, a residential district with multiple high rises, and a posh downtown district. All three districts are patrolled by **capture bots**, though the park is the least guarded. There are several performance centers in each section of the zoo. Natural rock features and festival stages dot the park, small rooftop stages emulate intimate friendly gatherings in the residential district, and gauche venues can be found in the downtown district.

The station itself also contains Lora's personal residence which is surprisingly modest, a processing center where Flametta was taken before she will be deposited in the zoo, and a dock where the pirate ship that abducted Flametta, as well as the ship's crew, is currently located.

STAN NO MORE, FOREVER

Actually rescuing the hostages will require some doing. Athletics, Electronics, Hacking, and Stealth will all be invaluable resources while infiltrating the station. If the streamers check the dock they find that Flametta has already been moved to processing and that the ship is guarded. A battle here will trigger the alarms.

- Capture Bot (2) Mech, Size 1,
 Toughness 11 (4), armed with stunguns
- Pirate (2 per streamer)
 Soldier, armed with laser pistols and void suits (+1 Armor)

Flametta can be sprung from the highly automated processing center with brute force or with technological interference. Streamers that attempt to break her out directly trigger the alarms.

- Flametta Flame
- Capture Bot (2 + 1 per streamer)

With Flametta rescued the streamers can easily download the station's layout and move to rescue the captives. Lora, desperate to kill those who would endanger the captives she stans, is quick to lead a team to confront the streamers if they are detected. The streamers might not have a ship large enough to evacuate them but they can commandeer the pirate ship if they so please. If they go undetected then Lora becomes aware that something is wrong when she checks in on one of her captives only to learn they are missing.

- Lora Faleen
- Flametta Flame
- Pirate (1+ 2 per streamer)
- Capture Bot (2 per streamer)

If Lora is Incapacitated the dead man's switch she has implanted in her heart activates and begins a countdown for the station's self-destruct sequence. The streamers must quickly escape before everyone is consumed in the explosion.

NEW FOLLOWERS

With the daring rescue of the missing celebrities complete, the streamers are likely to have gained several thousands, or possibly millions, of new fans. This includes many of those who they themselves saved. As for Flametta, she's thankful for the assist and is more than willing to cut the streamers a free promo video and is willing to appear on another stream at a later date.

FLAMETTA FLAME

The Solar Sensation, Flametta Flame is a skilled Cosmos Drive user of Solar Magic, an unrivaled performer, and a force for good in the Maelstrom Galaxy. Her height is only increased by her paraffin polymer heels and her costume is somewhere between a "lunar sailor" mahou, a leather clad witch, and a modern pop idol. When she activates her Solar Cosmos Drive the paraffin of her heals quickly melts, transforming her heeled boots into stylish but combat safe footwear.

Attributes: Agility d8, Smarts d8, Spirit d10, Strength d6, Vigor d10

Skills: Athletics d8, Fighting d6, Form d12, Healing d4, Intimidation d8, Notice d8, Performance d12,

Persuasion d10, Piloting d6, Taunt d8 Pace: 6; Parry: 5; Toughness: 9 (2)

Hindrances: Obligation (Major, Fans), Overconfident **Edges:** Arcane Background (Cosmos Drive, Solar), Attractive (V), Charismatic, Command, Dodge, Elan, Extraction, Famous, Natural Leader

Gear: cosmos potion (consumable, recovers 5 Power Points), idol outfit (+2 Armor), solar staff (Str+d6, impactful foci)

Powers: barrier, blast, boost/lower trait, form weapon, protection, sloth/speed **Power Points:** 20

LORA FALEEN

Lora is an utterly unremarkable individual. She looks like an average young woman of a lilac-skinned species. She is in good health and could even be described as cute. However, her mundane appearance hides a sinister, singular desire.

Attributes: Agility d6, Smarts d6, Spirit d8, Strength d6, Vigor d6

Skills: Academics d6, Athletics d4, Intimidation d6, Notice d8, Persuasion d8, Research d8, Shooting d6, Stealth d6, Taunt d12

Pace: 6; Parry: 2; Toughness: 7 (2)

Hindrances: Delusional (Major), Jealous (Major), Mean

(Major), Thin-Skinned (Major)

Edges: Humiliate, Level Headed, Luck, Provoke, Quick Draw

Gear: energy skin (+4 Armor vs. lasers), fanlight blaster (2d10, Cone Template, RoF 1, Shots 5, AP 2, Harness modification), implanted dead man's switch, thick merch jacket (+2 Armor)



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